



Asphalt03

User's Guide

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Asphalt03

Asphalt03 is CDOT's the new computer program used for calculation Incentive/Disincentive Payments (I/DP's) on projects containing Hot Bituminous Pavements which utilize gradation acceptance as the testing criteria and have paving specification, Revision to Sections 105 & 106, dated 12/20/02 or later. The program's calculations follow CP 71 and the Standard Special Provisions. Don Flynt, a former tester in Region 4, has agreed to work with the Pavement Management and Design Unit to create this new, easier to use, and better working software.

OVERVIEW

These instructions are intended to be a guide to all areas of the program. They will walk the user through inputting a new project, new mix design, and adding test data into the program. Additional information about the program is also provided.

User's Guide Updates

Future revisions to this guide will be maintained on CDOT's web site. Asphalt03 contains a link to the website. To get to the link, go to "User's Guide" under "Help" on the menu bar for the program. The User's Guide is also available from CDOT's External web site at the following address: www.dot.state.co.us/ECSU/Documents.asp Check the User's Guide from time to time for any updates.

SPECIFICATIONS

This program is based on the following specifications. Please review the specifications for details on the setup of the program.

- Revisions of Sections 105 & 106, Quality of Hot Bituminous pavement
- Revision of Section 401, Compaction Test Section
- Revision of Section 401, Plant Mix Pavements - General

BEFORE YOU BEGIN!!!

SYSTEM REQUIREMENTS

Please be sure your computer meets these minimum hardware/software requirements prior to installing Asphalt03.

Processor	Pentium
Operating System	Windows 2000, Windows NT 4.0, or Windows 95
RAM	64 MB
Hard Drive *	15 MB (25 MB required for installation)

* Reduce hard drive requirements by 10 MB if Asphalt03 is currently installed on your computer.

SCREEN RESOLUTION/FONT SIZE COMBINATIONS

The following chart indicates what Screen Resolution/Font Size combinations can be used for Asphalt03.

Resolution	Font Size	
	Small	Large
640 x 480	No	No
800 x 600	Yes	No
1024 x 768	Yes	Yes
1152 x 864	Yes	Yes
1280 x 1024	Yes	Yes
1600 x 1200	Yes	Yes

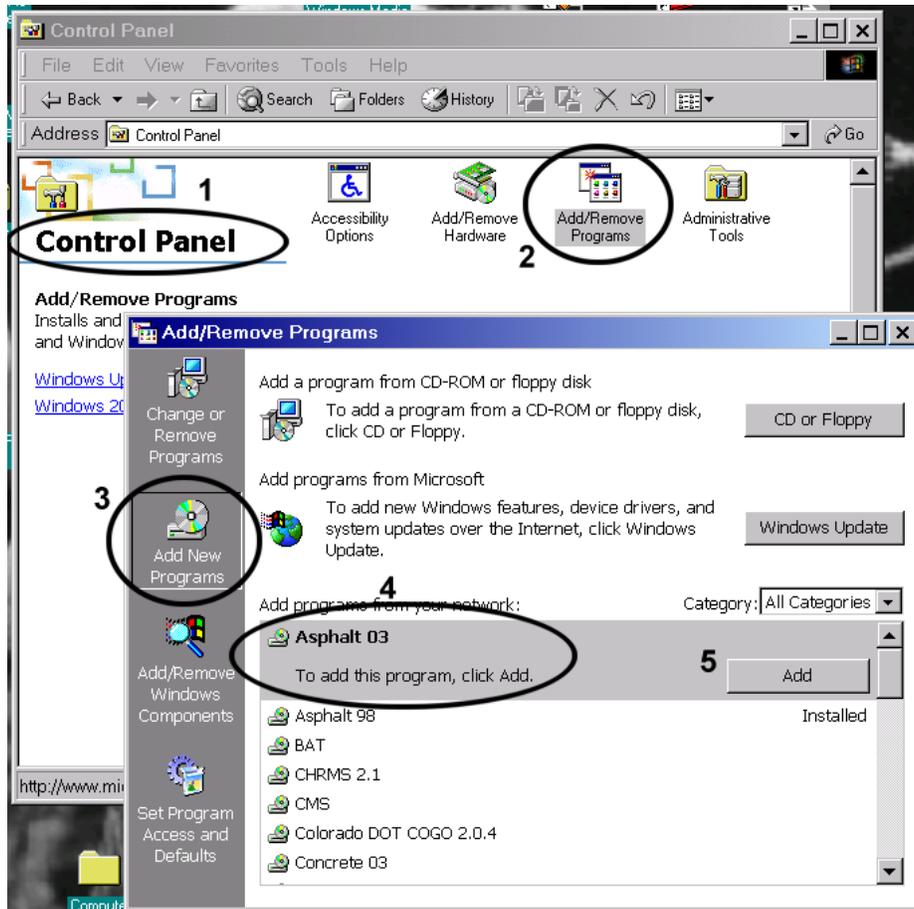
To check or change these settings, right click the Windows desktop, click *Properties*, and select the *Settings* tab.

DOWNLOADING AND INSTALLING THE PROGRAM

CDOT Computer:

Click on **Start --> Settings --> Control Panels --> Add/Remove Programs**.

Click on **Add New Programs** in the gray bar on the left (the default is *Change or Remove Programs*).



Steps Required to Download the Program

In a relatively short time, all programs ready for installation are displayed. Select Asphalt03 from the listing and click on the **Add** button. If the button displays the word *Install* rather than *Add*, you have previously installed the program.

If you have problems with the install contact the Help Desk at 303 757-9317.

Non CDOT Computer:

Asphalt03 can be downloaded at the following web site: [Http://www.dot.state.co.us/ECSU/Download.asp](http://www.dot.state.co.us/ECSU/Download.asp)

To get there from CDOT's home page, <http://www.dot.state.co.us/>, do the following steps, Go to: Planning & Construction → Planning & Construction Main → Design & Construction Project Support, • Software → Software, • Engineering Customer Support Unit (ECSU) → Download Area.

Follow the instructions on the download page to complete the installation.

If you have problems with the install contact the Help Desk at 303 757-9317.

Note: Windows 95, 98, and ME users. Microsoft Installer 1.1 or better MUST be installed prior to installation of Asphalt03. CDOT's program download site listed above contains a link to Microsoft Installer. Microsoft Installer for Windows 95, 98, and ME can also be downloaded by clicking on the following <http://www.microsoft.com/downloads/release.asp?releaseid=32831>

GENERAL INFORMATION - COMPUTER

Blocking or Highlighting – Selecting text, numbers, or the entire contents of a box by clicking and dragging the cursor over the desired selection. Useful in Asphalt03 for replacing the entire contents of a box without having to use the delete or backspace keys. Highlight the entire contents of the box then replace it by typing the new data.

Button – A little clickable box on the computer screen that is a shortcut for a command. Clicking on the Buttons in Asphalt03 brings up the various entry screens.

Click (pressing the left button on the mouse) – Clicking is used to place the cursor, select an object on the screen, or a menu option. Use the mouse to move around within the program. Clicking places the cursor at a desired location on the screen, runs macros associated with a button, or is used to select an object from a list.

Close Button – The button in the upper right of each windows screen which looks like a square with an "X" in it, (☒). Clicking on the close button exits the program, sub program, or screen that is running.

Drop Down Arrow – The solid black triangle at the end of an entry box which points down, (▼). Clicking on a drop down arrow displays the selection list for that item. Select an object from the list by clicking on it.

Tab (pressing the tab key) – Pressing the tab key moves the cursor to the next entry box. Use the tab key after entering information to move to the next entry box. Pressing the tab key cycles through the entry boxes. Useful for entering information in Asphalt03.



Folder Tab

(those depicted like a file folder tabs on the screen)

Works like a button. Used as an easy way of switching between screens in the program.

STARTING THE PROGRAM

Using the Menus.

Click on the Windows *Start* button
 Highlight *Programs*
 Highlight *CDOT Applications*
 Highlight *Asphalt03*
 Click on the file *Asphalt03*.

Creating a Short Cut to the Program

Click on → Start → Programs → CDOT Applications → Asphalt 03 → Right Click on Asphalt 03
 Click on → Send To → Desktop (Create Shortcut)



Program Shortcut.

ASPHALT03 – MAIN SCREEN

Projects

**Mix Designs,
Joint Density
Processes**

**Test Elements,
Testing
Information**

Asphalt03

File Edit View Tools Help

Projects

Project Code: 13110 Project Number: STA 0141-012 Region: 3 Location: East of Walden

QC/OA Special Provision: Quality of HBP, 2002-12-20 Supplier: Western Comment:

Mix Designs

Mix Design #	Grading	HBP Price	AC Price	Comment
269	403SX	24.75	168.50	

Asphalt Content

Test	Proc	Quant	Test Date	%AC	MaxSpG
3	1	1000	04-12-03	5.57	2.122
4	1	1000	04-12-03	5.54	2.130
5	1	1000	04-12-03	5.58	2.124
6	1	1000	04-12-03	5.68	2.136
7	1	475	04-12-03	5.93	2.118

Site: 1 Process: 1 Test Date: 04/12/03 Samp By: TFC Material Source: Comment:

Test: 7 Quantity: 475 Station: % AC: 5.93 MaxSpG: 2.118

Total Tests: 7 Mean: 5.660
 Yellow MQL Tests: 5 MQL: 83.67



ASPHALT03 MENU BAR

The following describes each of the options associated with the menu bar

<u>F</u>ile	<p><i>Save Changes</i> Saves all changes made since the last <u>S</u>ave was made.</p> <p><i>Backup Data</i> Creates a computer file that contains all the program's data.</p> <p><i>Restore Data</i> Loads a computer file created using the <u>B</u>ackup <u>D</u>ata feature.</p> <p><i>Exit</i> Stops the program from running.</p>
<u>E</u>dit	<p><i>Undo Changes</i> Will undo all changes back to the last time you <u>S</u>aved information.</p> <p><i>Edit Project</i> Allows you to edit a Project Code <u>w</u>ithout <u>r</u>eentering all of the project's data.</p> <p><i>Edit Mix Design</i> Allows you to edit the mix design # or unit prices <u>w</u>ithout <u>r</u>eentering all of the project's test data.</p> <p><i>Joint Density Process</i> Allows you to edit the Joint Density Process information <u>w</u>ithout <u>r</u>eentering all of the Joint Density tests.</p> <p><i>Recalculate MQLs</i> Recalculates the MQLs for the selected element.</p> <p><i>Calculate Ref. Point</i> Will calculate the reference point for given stationing information.</p> <p><i>Calculate All Ref. Points</i> Recalculates all station or reference points based on information for an edited control station.</p>
<u>V</u>iew	<p><i>√ English Sieve Sizes</i> Toggles between English and Metric sieve sizes in the Gradation element.</p> <p><i>Show Reference Point</i> Toggles the test display between Stationing or Reference point. This can also be achieved by double clicking in the station (Reference Point) box from within any test.</p> <p><i>Report</i> Brings up the "Report Options" screen.</p> <p><i>Find Mix Design ►</i> Lists all mix designs in the program. A √ appears next to the opened mix design. Clicking on one of the mix designs will call up that mix design and the project that contains that mix design.</p>
<u>T</u>ools	<p><i>PF Asphalt</i> Starts a subprogram that will calculate a Quality Level & Pay Factor based on input information.</p> <p><i>Quality Level</i> Starts a subprogram that will calculate a Quality Level based on input information.</p> <p><i>Convert Station</i> Starts a subprogram that allows you to calculate a station or reference point based on a known station and reference point.</p> <p><i>Price Reduction</i> Starts the price reduction program "Price Reduction USA 3_03" used for calculating price reductions according to the Standard Special Provision, revision to sections 105.03.</p> <p><i>Random Schedule</i> Starts a generic random number generating program used for generating random number schedules.</p> <p><i>Joint Density Calculator</i> Starts a Excel program that does calculations that are used in the Joint Density testing element.</p> <p><i>Archive/Extract Data</i> Currently not operational.</p>
<u>H</u>elp	<p><i>User's Guide</i> Contains a link to the program's User's Guide.</p> <p><i>About</i> Displays the program version number and design information.</p>

PROGRAM ICONS

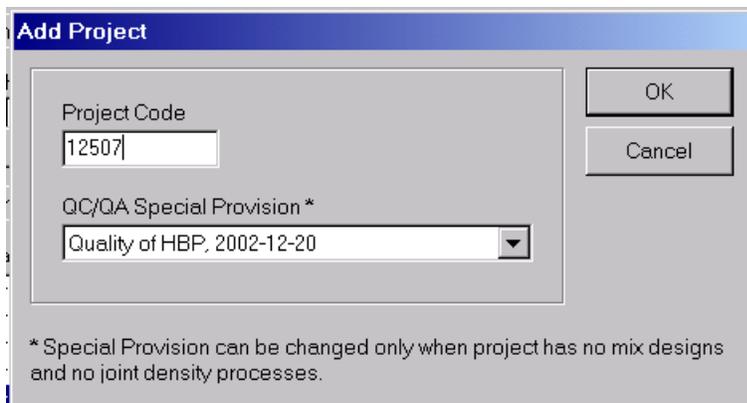


- Save** – Saves all changes made since the last Save was made.
- Undo** – Will undo all changes back to the last time you saved information.
- Reports** – Brings up the Reports Screen.
- Exit** – Exits the program.

ENTERING PROJECT INFORMATION

Adding A New Project

- Click on the “Add” button on the right side of the “Projects” box.
- In the “Project Code” box, type in the project code (subaccount) for the project.
- Click the drop down arrow at the “QC/QA Special Provisions” box to reveal the list of Special Provisions.
- Click on the specification that is applicable to the project.
- Click “OK” when finished.



Adding a New Project

Enter the Remaining Project Information for the New Project

- Add the remaining information for the project:
 - From the program’s Main Screen.
 - Place the cursor in the box and type in the Project Number, Region, Location, Supplier, and any Comments you would like to enter.

Project Code	Project Number	Region	Location	QC/QA Special Provision	Supplier	Comment
12507	NH 0253-033	2	I-25 North	Quality of HBP, 2002-12-20	Colorado HMA	Resurfacing

Display of Project Information

SITES (Stations), Optional

Stations can automatically be tied to Reference Points (mileposts). To do so:

Click on the "Sites..." button to the right of the "Projects" box on the Main Screen.

Site 1 will be highlighted.

Click on the "Edit" button.

Type in a known control station.

Tab

Type in a known, correlating reference point (milepost).

Click on the box to use Metric Stationing, if applicable.

Click on the box if Reverse Control stationing is used, if applicable.

Click on the "Accept" button when done entering information

Click on "OK".

Click the "Close" button.

Site	Ctrl Sta	Ctrl RP
1	0	278.200

Metric Stationing

Reverse Control (Stations decrease as Reference Points increase)

Station formatting note:
You must omit the '+' sign when entering station values.
For example, station 25+50 should be entered as 2550.

Conversion Calculator

Station Ref. Point >>

NOTE
This calculator is for information only.
Nothing entered here will be saved.

Adding Stationing Information

Now, whenever stations or reference points are entered, the corresponding station or reference point will be automatically calculated.

Add additional Sites in the same process as needed.

Using the Conversion Calculator

The Conversion Calculator can be used to quickly calculate a Reference Point by entering Station information, or vice versa. The calculations are based on previously entered stationing information.

Site	Ctrl Sta	Ctrl RP
1	0	278.200

Site: 1 Control Station: 0 Control RP: 278.200

Metric Stationing
 Reverse Control (Stations decrease as Reference Points increase)

Station formatting note:
You must omit the '+' sign when entering station values.
For example, station 25+50 should be entered as 2550.

Conversion Calculator
Station: 158 Ref. Point: 278.230

NOTE
This calculator is for information only.
Nothing entered here will be saved.

Using the Conversion Calculator

Recalculating Stations or Reference Points

If the Control Station or Reference Point is changed all of the calculated Reference Points will need to be recalculated based on the new information.

How To:

Edit the Control Station or Reference Point as needed.

A warning message telling you to Recalculate the Reference Points will be displayed. Click OK.

Click on the "Close" button to close the Sites screen.

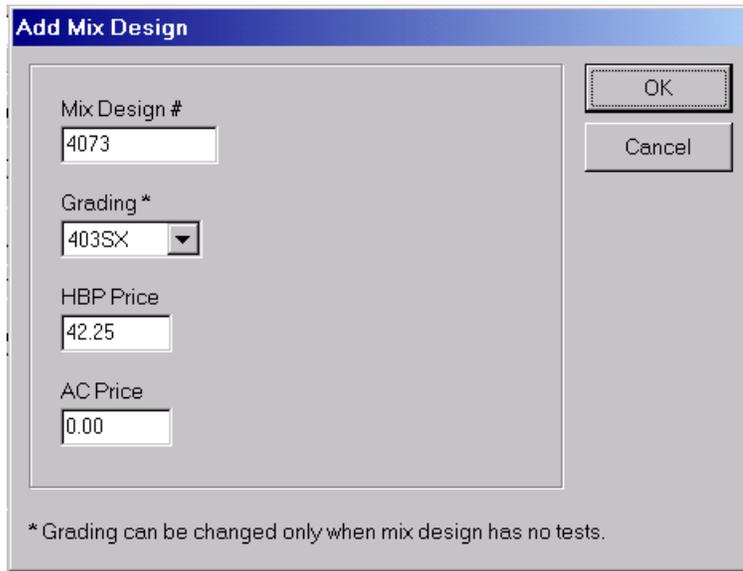
Click on "Edit" in the Menu Bar.

Highlight "Calculate All Reference Points" and then select the amount of recalculating that needs to be done.

All of the Reference Points will be recalculated based on the new Control Station or Reference Point.

ADDING A NEW MIX DESIGN

Click on the “Add” button to the right of the “Mix Designs” box.
Click “OK” after reading the warning message, if displayed.
Type in the *Mix Design #*.
Click on the drop down arrow to display the list of *Gradings*.
Click on the grading for the design mix.
Enter the Unit Price for HBP.
Enter the Unit Price for AC, if paid for separately.
Click on “OK” to accept the new Mix Design.



Mix Design #
4073

Grading *
403SX

HBP Price
42.25

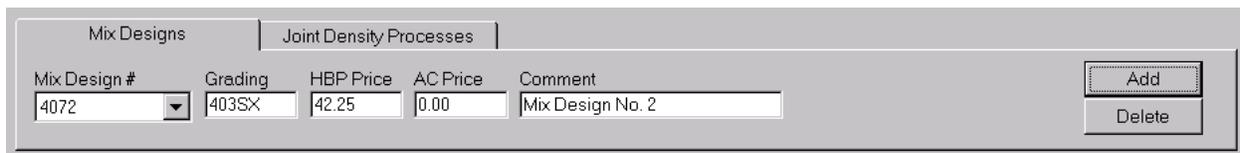
AC Price
0.00

* Grading can be changed only when mix design has no tests.

Adding a New Mix Design

Add a Comment for the Mix Design

From the Main Screen, click into the “Comments” box for a Mix Design.
Add any comments you would like for the Mix Design.



Mix Design #	Grading	HBP Price	AC Price	Comment
4072	403SX	42.25	0.00	Mix Design No. 2

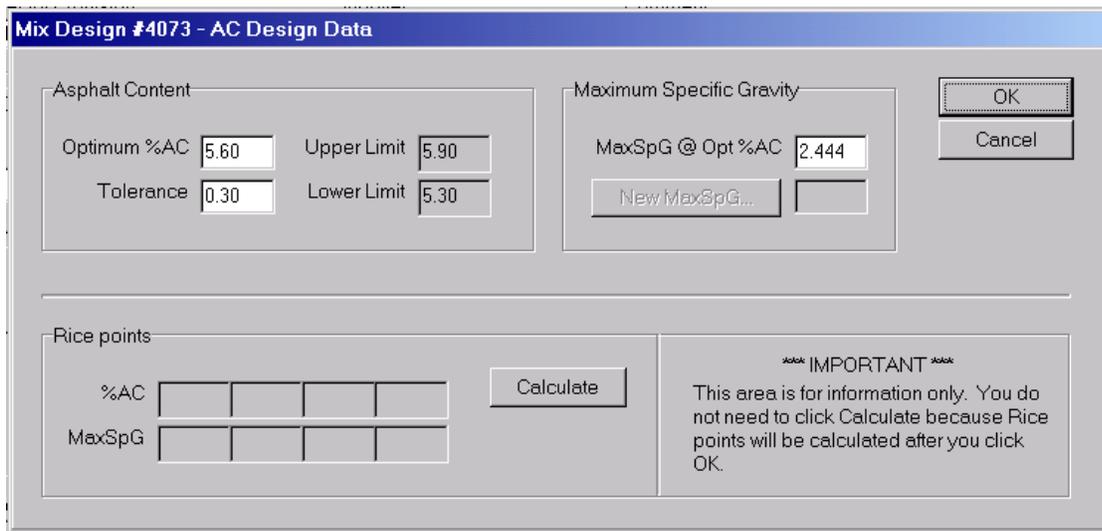
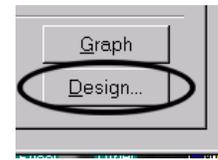
Add
Delete

Display of Mix Design Information

ASPHALT CONTENT TESTS

Add the Asphalt Content Specification for the Mix Design

Select the folder tab for "Asphalt Content".
Click on the "Design" button on the lower right of the Main Screen.
Click "OK" after reading the warning message, if displayed.
The "AC Design Data" screen will be displayed.
Enter the "Optimum % AC". Tab
Enter the MaxSpG @ Opt %AC (found on the Form 43).
Click "OK" when finished.

A screenshot of the 'Mix Design #4073 - AC Design Data' dialog box. The dialog is divided into several sections. The top-left section is titled 'Asphalt Content' and contains four input fields: 'Optimum %AC' (5.60), 'Upper Limit' (5.90), 'Tolerance' (0.30), and 'Lower Limit' (5.30). The top-right section is titled 'Maximum Specific Gravity' and contains one input field: 'MaxSpG @ Opt %AC' (2.444), with a 'New MaxSpG...' button below it. On the far right are 'OK' and 'Cancel' buttons. The bottom-left section is titled 'Rice points' and contains two rows of four input fields each, labeled '%AC' and 'MaxSpG', with a 'Calculate' button to the right. The bottom-right section contains a warning message: '*** IMPORTANT *** This area is for information only. You do not need to click Calculate because Rice points will be calculated after you click OK.'

Adding the Asphalt Content Specifications for a Mix Design

Tracking Maximum Specific Gravity Tests

Asphalt03 automatically calculates the tolerance bands for the Maximum Specific Gravities tests when a new Percent Asphalt specification is entered into the program. To view the points that the band is calculated upon click on the "Calculate" button after adding the Percent Asphalt specification. Asphalt03 uses the equations contained in CP-56 to calculate these points.

Asphalt03 can track Maximum Specific Gravity test results, graph the information, and calculate a new Maximum Specific Gravity. See the section "Tracking the Target Specific Gravity for Compaction Compliance (CP-56)" that appears later in this guide for a more detailed description.

Adding Asphalt Content Tests

Select the folder tab for “Asphalt Content”.
Click on the “Add” button to the right of the test element tabs.
Click “OK” after reading the Warning message, if displayed.
Enter the %AC found through testing. Tab
Enter the MaxSpG found through testing (optional).
Add the remaining test information as needed. Place the cursor in the box and type in any test information (sampled by, etc.) that you wish to track.
Enter Stationing information if desired. The Station box can be changed to a Reference Point box by double clicking on it.
Click on the “Accept” button when all test information has been entered.

To add additional tests click on the “Add” button and repeat the above process.

Test Proc	Quant	Test Date	%AC	MaxSpG
1	1000	04/14/03	5.51	2.447

Site: 1 Process: 1 Test Date: 04/14/03 Samp By: FTC Material Source: Pioneer Pit Comment: Mix Design No. 2

Buttons: Add, Edit, Delete, Accept, Cancel

Adding an Asphalt Content Test Result

MAT DENSITY TESTS

Adding A Compaction Test Section (CTS)

Select the folder tab for "Mat Density".

Click on the "Add" button to the right of the test elements folder tabs.

Click "OK" after reading the Warning message, if displayed.

Click the check box for "Compaction Test Section" on the Mat Density screen.

Click "OK" to accept the creation of the Compaction Test Section.

The "Add Compaction Test Section" screen will then be displayed.

Add the density results of the seven cores taken in the Compaction Test Section.

Add any other tracking information as needed.

Click on the "Calculate" button to calculate the Quality Level of the Compaction Test Section.

A message telling you if the CTS Passes or Fails will be displayed.

Click on the Accept button to add the results of the CTS to the program.

1.0 Pay Factor	<input type="checkbox"/>
Comp Test Section	<input checked="" type="checkbox"/>

CTS data						
Site	Process	Date	Quantity*	Samp By	Material Source	Comment
1	TCT	04/09/03	500	TFC		

*** IMPORTANT ***
Sampling frequency must meet the requirements of Section 401 of the Standard Specifications. The test quantities used by this program are for programmatic purposes only and should not be used as a guide to sampling frequency.

Test data							
	1	2	3	4	5	6	7
Comp	92.2	92.9	93.3	92.5	93.4	92.7	93.5
Station	0	0	0	0	0	0	0

Calculated values			
Mean	Std Dev	Quality Level	Pay Factor
92.93	0.492	98.983	1.03500

CTS Passes: QL \geq 75

Buttons: Calculate, Accept, Cancel

Adding a Compaction Test Section

Editing The Compaction Test Section

The tests in the Compaction Test Section can be edited either before adding them to the data base (clicking the "Accept" button) or by highlighting any one of the tests that is included in the Compaction Test Section from the display of tests on the "Mat Density" screen and clicking the "Edit" button.

Setting The Pay Factor To 1.0 For A Process In The Mat Density Element

Select the folder tab for "Mat Density".
Click on the "Add" button to the right of the test elements folder tabs.
Click "OK" after reading the Warning message, if displayed.
Click the check box for "1.0 Pay Factor" on the Mat Density screen.
Click on the drop down arrow when displayed and select the appropriate specification or item.

1.0 Pay Factor [Dropdown Arrow]
Comp Test Section [Dropdown Arrow]
105 & 401 (Bond Breaker)
105 & 401 Leveling Course
401 Roller Pass Study
Item 403-09500 Furnish HBP

Select the Specification or Item to use

Enter the total quantity amount to be set to a 1.0 Pay Factor.
Add any other tracking information as needed.
Click on the "Accept" button to add the data to the program.

Asphalt Content | Mat Density | Gradation | Joint Density

Test Proc Quant Test Date Comp

Adding Density test information...click 'Accept' or 'Cancel' when finished.

Site: 1 | Process: 1PF | Test Date: 04/14/03 | Samp By: TFC | Material Source: Pioneer Pit | Comment: [Empty]

Test: 1 | Quantity: 1850 | Station: [Empty]

1.0 Pay Factor 105 & 401 Leveling Course
Comp Test Section

Buttons: Add, Edit, Delete, Accept, Cancel

Setting the Process Pay Factor to 1.0

Adding Mat Density Tests

Select the folder tab for “Mat Density”.
Click on the “Add” button to the right of the folder tabs area.
Click “OK” after reading the Warning message, if displayed.
Enter the Percent Compaction (Comp) found through testing.
Add additional test information in the remaining boxes that you wish to track.
Click on the “Accept” button when finished.

To add additional tests click on the “Add” button and repeat the above process.

The screenshot shows a software window with a tabbed interface. The active tab is "Density". The window contains a table with columns: Test, Proc, Quant, Test Date, and Comp. A large red text box in the center of the table area reads: "Adding Density test information...click 'Accept' or 'Cancel' when finished." To the right of the table are three buttons: "Add", "Edit", and "Delete". Below the table is a form with the following fields: Site (dropdown menu with "1" selected), Process (text box with "1"), Test Date (text box with "10/30/01"), Samp By (text box with "EJC"), Material Source (text box), Comment (text box), and Pay Factor (text box). Below these are: Test (text box with "1"), Quantity (text box with "500"), Station (text box), Comp (text box with "93.5"), and a checkbox for "Roller Pass Study" which is unchecked. At the bottom of the form are: Total Tests (text box with "0"), Mean (text box with "0.00"), MQL Tests (text box with "0"), and MQL (text box with "0.00"). On the right side of the form are two buttons: "Accept" (with a green checkmark icon) and "Cancel" (with a red X icon). At the bottom right of the window is a "Design..." button.

Adding a Density Test Result

GRADATION TESTS

Add The Gradation Specification For The Mix Design

Select the folder tab for "Gradation".
 Click on the "Design" button on the lower right of the Main Screen.
 Click "OK" after reading the warning message, if displayed.
 The "Gradation Design Data" screen will then be displayed.
 Add the Specification Limits for each of the specification sieves.
 Tab through the boxes entering the correct ranges for the Mix Design.
 Click "OK" when the ranges are correct.



Mix Design #4073 - Gradation Design Data

Percent Passing

	3/4"	1/2"	3/8"	#4	#8	#30	#200
Upper Limit	100	100	93	70	48	26	8.8
Lower Limit	100	90	81	60	38	18	4.8

Note: Calculations are not done for 100% passing sieves.

OK
 Cancel
 Default

Entering the Gradation Specification

Adding Gradation Tests

Select the folder tab for "Gradation".
 Click on the "Add" button to the right of the element folder tabs.
 The program moves you to the largest sieve. Entering the test result for this sieve, press the tab key to move to the next sieve size, enter the test result for this sieve and then press the tab key, continue entering until all of the test results have been entered.
 Add additional test information in the remaining boxes that you wish to track.
 Click on the "Accept" button when finished.

To add additional tests click on the "Add" button and repeat the above process.

Asphalt Content Mat Density Gradation Joint Density

Test Proc	Quant	Test Date	3/4"	1/2"	3/8"	#4	#8	#30	#200	
Adding Gradation test information...click 'Accept' or 'Cancel' when finished.										
Site	Process	Test Date	Samp By	Material Source		Comment				
1	1	04/11/03	TFC	Pioneer Pit						
Test	Quantity	Station	3/4"	1/2"	3/8"	#4	#8	#30	#200	
1	2000		% Pass	100	95	83	62	40	21	6.6

Add
 Edit
 Delete
 Accept
 Cancel

Entering a Gradation Test Result

JOINT DENSITY TESTS

Adding a Joint Density Process

Click on the Folder Tab for Joint Density Processes



Click the "Add" button to the right of the Mix Designs/Joint Density Processes area.

Click "OK" after reading the Warning message, if displayed.

The "Add Joint Density Process" screen will be displayed.

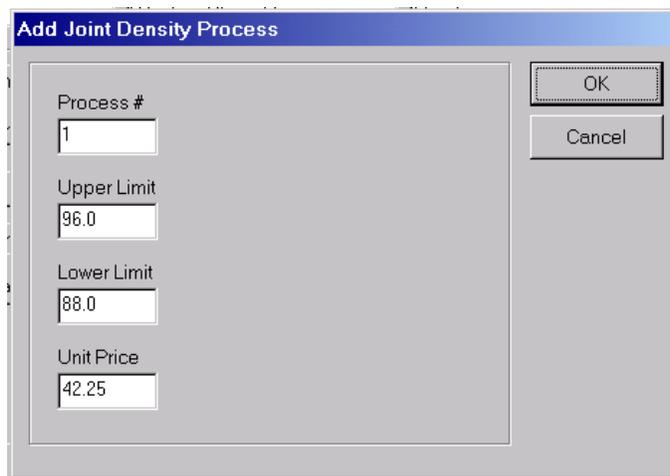
The default values for: Process #, Upper Limit, & Lower Limit should be correct as displayed.

Add the "Unit Price" for the Joint Density process.

Note: The Unit Price used must meet the requirements of revision 105.03 (g).

The Joint Density Calculator under the menu item Tools can help you calculate Unit Price when AC is paid for separately.

Click the "OK" button when done.



Field	Value
Process #	1
Upper Limit	96.0
Lower Limit	88.0
Unit Price	42.25

Adding a Joint Density Process

Adding Joint Density Tests

Select the folder tab for “Joint Density”.
Click on the “Add” button to the right of the test element tabs.
Click “OK” after reading the Warning message, if displayed.
Enter the Percent Compaction (Comp) found through testing.
Add the Quantity represented by the test.

Note: The test quantity for each test must meet the requirements of revision to section 401.
The Joint Density Calculator under the menu item Tools can assist you in calculating the test quantity.

Add additional test information in the remaining boxes that you wish to track.
Click on the “Accept” button when finished.

To add additional tests click on the “Add” button and repeat the above process.

Test	Proc	Quant	Test Date	Comp
1	1	1100	04/16/03	90.3

Adding a Joint Density Test

ADDING ADDITIONAL PROCESSES TO A TESTING ELEMENT

Adding additional processes to a testing element is similar for all of the elements with the exception of the Joint Density testing element. To add an additional Joint Density process see below.

How To

Select the folder tab for element you want to add a process to.
Click the “Add” button to add the next test.
Change the Process number to the next highest number.
Add the test result and the remaining testing information as needed.
Click the “Accept” button when done.

All new tests entered will be added to the new process.

Test	Proc	Quant	Test Date	Comp
Adding Density test information...click 'Accept' or 'Cancel' when finished.				
1	2		04/16/03	

Site: 1 Process: 2 Test Date: 04/16/03 Samp By: TFC Material Source: Pioneer Pit Comment:

Test: 21 Quantity: 500 Station: 1.0 Pay Factor:
Comp: 93.1 Comp Test Section:

Buttons: Add, Edit, Delete, Accept, Cancel

Adding a New Process to an Element

Adding a New Joint Density Process

Click on the Folder Tab for Joint Density Processes



Click the “Add” button to the right of the Mix Designs/Joint Density Processes area.
The “Add Joint Density Process” screen will be displayed.
The next available process # will be displayed.
Add the “Unit Price” for the Joint Density process.

EDITING

Test Information

Note: Editing test information is similar in all of the testing elements.

How To:

Click on the folder tab for the element that contains the test you want to edit.
Scroll through the listing of tests and highlight the test you want to edit. Then click on the “Edit” button.
Or, Scroll through the listing of tests and double click on the test you want to edit.

Test	Proc	Quant	Test Date	%AC	MaxSpG
3	1	1000	04-14-03	5.45	2.442
4	1	1000	04-14-03	5.39	2.459
5	1	1000	04-15-03	5.60	2.455
6	1	1000	04-15-03	5.44	2.446
7	1	1000	04-15-03	5.15	2.452
8	1	1000	04-15-03	5.66	2.450

Site	Process	Test Date	Samp By	Material Source	Comment
1	1	04/15/03	FTC	Pioneer Pit	Mix Design No. 2
Test	Quantity	Station	% AC	MaxSpG	
7	1000		5.15	2.452	

All of the selected test's information will be displayed on the screen.

Editing %AC test information...click 'Accept' or 'Cancel' when finished.

Site	Process	Test Date	Samp By	Material Source	Comment
1	1	04/15/03	FTC	Pioneer Pit	Mix Design No. 2
Test	Quantity	Station	% AC	MaxSpG	
7	1000		5.51	2.452	

Move to any of the input boxes and edit the information as necessary.

Test	Proc	Quant	Test Date	%AC	MaxSpG
3	1	1000	04-14-03	5.45	2.442
4	1	1000	04-14-03	5.39	2.459
5	1	1000	04-15-03	5.60	2.455
6	1	1000	04-15-03	5.44	2.446
7	1	1000	04-15-03	5.51	2.452
8	1	1000	04-15-03	5.66	2.450

Site	Process	Test Date	Samp By	Material Source	Comment
1	1	04/15/03	FTC	Pioneer Pit	Mix Design No. 2
Test	Quantity	Station	% AC	MaxSpG	
7	1000		5.51	2.452	

Click on the “Accept” button when finished editing.
The changes will be entered into the database.

Editing A Project Code

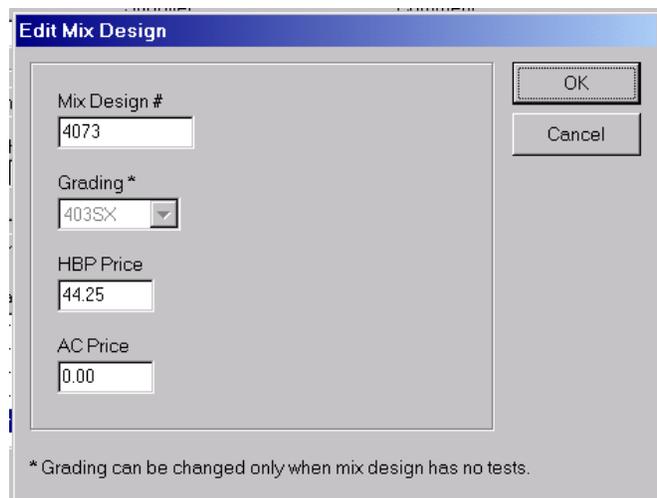
Edit Project allows you to edit the Project Code or specification without reentering all of the project's data.

Click on "File" in the menu bar.
Click on "Edit Project"
The "Edit Project" screen will be displayed.
Edit the Project Code as needed.
Click the "OK" button when finished.

Editing A Mix Design (Mix Design #, HBP Price, & AC Price)

Edit Mix Design allows you to edit the Mix Design #, HBP Price, & AC Price without reentering all of the test data.

Click on "File" in the menu bar.
Click on "Edit Mix Design"
The "Edit Mix Design" screen will be displayed.
Edit the Mix Design as needed.
Click the "OK" button when finished.



OK
Cancel

Mix Design #
4073

Grading*
403SX

HBP Price
44.25

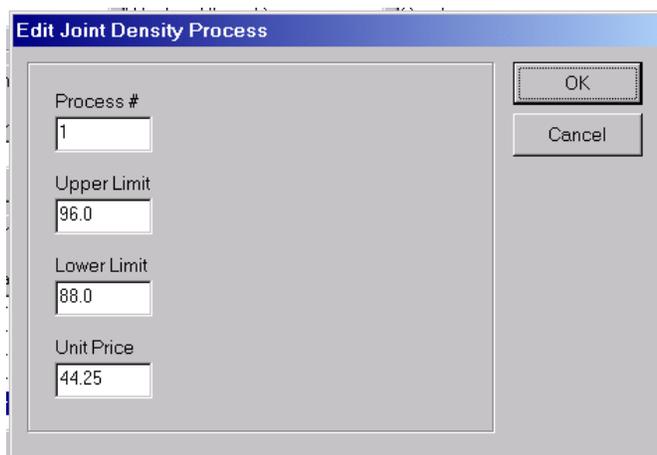
AC Price
0.00

* Grading can be changed only when mix design has no tests.

Editing The Joint Density Process Information

Joint Density Process allows you to edit the Joint Density Process information, Process #, Upper Limit, Lower Limit, & Unit Price without reentering all of the Joint Density tests.

Click on "File" in the menu bar.
Click on "Joint Density Process"
The "Edit Joint Density Process" screen will be displayed.
Edit the information as needed.
Click the "OK" button when finished.



OK
Cancel

Process #
1

Upper Limit
96.0

Lower Limit
88.0

Unit Price
44.25

REPORTS

Asphalt03 can create numerous types of reports. A report can be generated for any of the testing elements, a single mix design, or for the current project. The amount of detail contained in the report can also be adjusted by selecting from the various check boxes. A review of the element and project quantities can also be displayed through the reports screen. This is a useful tracking mechanism to ensure that the project's quantities meet the requirements of Revision to Sections 105 & 106. To generate a Final report for the project, click on the "Final Report" check box on the Reports screen.

Reports - How To:



Click on the "Reports" icon.

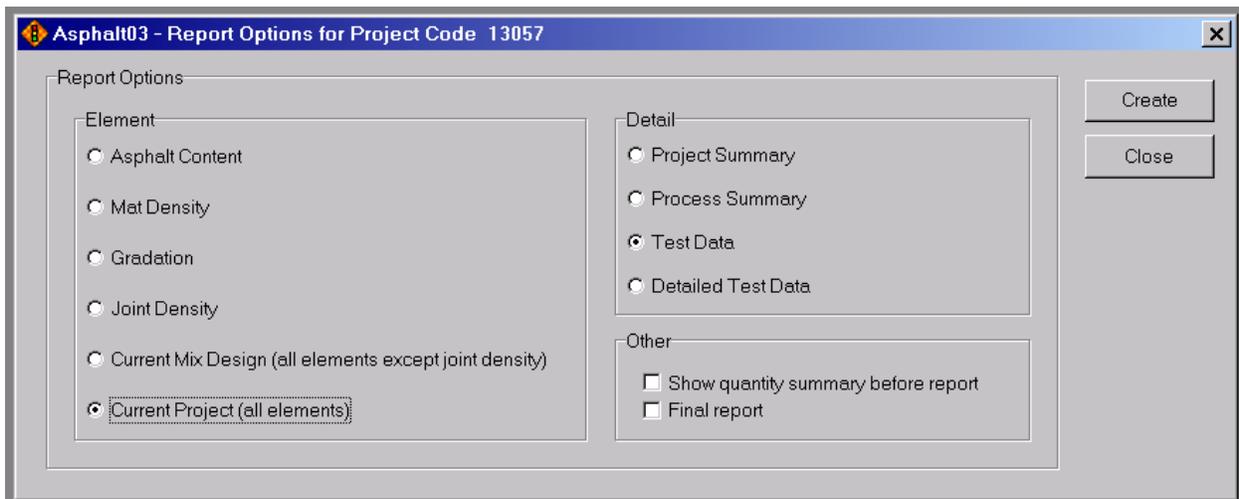
Select the test "Element" for the report.

Select the desired amount of "Detail" for the report.

Select "Show quantity summary before report", if desired.

Select "Final Report", if desired.

Click on the "Create" button to preview the report or go to the Quantity Review screens.



The screenshot shows a dialog box titled "Asphalt03 - Report Options for Project Code 13057". The dialog is divided into three main sections: "Element", "Detail", and "Other".

- Element:** Contains five radio button options:
 - Asphalt Content
 - Mat Density
 - Gradation
 - Joint Density
 - Current Mix Design (all elements except joint density)
 - Current Project (all elements)
- Detail:** Contains four radio button options:
 - Project Summary
 - Process Summary
 - Test Data
 - Detailed Test Data
- Other:** Contains two checkbox options:
 - Show quantity summary before report
 - Final report

On the right side of the dialog, there are two buttons: "Create" and "Close".

Reports Screen

Quantity Review - Project

Go to the Quantity Summary screen as detailed previously.

Select the folder tab for "Project".

The program will display the quantities for all of the processes in each of the testing elements.

Any warning messages for the project will also be displayed.

Asphalt Content		Mat Density		Gradation		Joint Density	
Process	Quantity	Process	Quantity	Process	Quantity	Process	Quantity
4072:1	6,700	4072:1CT	500	4072:1	6,700	1	13,800
4073:1	7,100	4072:1	6,200	4073:1	7,100		
		4073:1CT	500				
		4073:1	6,600				
Totals:	13,800		13,800		13,800		13,800

Status
OK

Display of Quantities for the Project, all Processes.

WARNING MESSAGES – Quantity Summary Reviews

Warning Messages will be displayed whenever the program's review checks Do Not pass. They are intended to help the user identify quantities that are not in compliance with Specification 105 & 106. The quantity checks Must pass in order to generate a "Final" report for the project.

Warning Message for a Project

At the end of a project, the sum of all process quantities in each of the testing element must be equal to meet the requirements of the Specification 105 & 106. A warning message will be displayed whenever the sums are not equal in all of the testing elements.

In the following example shows, the total quantity in the Gradation element is less than in the other elements.

Asphalt03 - Quantity Summary for Project Code 13057

Project* | Mix Designs *

13057

Asphalt Content		Mat Density		Gradation		Joint Density	
Process	Quantity	Process	Quantity	Process	Quantity	Process	Quantity
4072:1	6,700	4072:1CT	500	4072:1	6,700	1	13,800
4073:1	7,100	4072:1	6,200	4073:1	6,000		
		4073:1CT	500				
		4073:1	6,600				
Totals:	13,800		13,800		12,700		13,800

Status

WARNING
Element quantities to not match for this project.

Element Quantities Do Not Match for the Project

Previewing a Report



Click on the "Reports" icon.
 Select the test "Element" for the report.
 Select the desired amount of "Detail" for the report.
 Select "Show quantity summary before report", if desired.
 Click on the "Create" button from the Reports screen.
 Or, Click on the "Continue" button from the Quantity Summary review screen.
 The report will be generated.

Asphalt03 - Report for Project Code 13057						
Close		Print				
Department of Transportation			Project No: NH 070-122			
State of Colorado			Project Code: 13057			
Report Date: 04/18/03			Region No: 3			
Special: Quality of HBP, 2003-03-06			Location: I-70 East			
Program: Asphalt03, v1.0.0.799(780808680)			Supplier: Western Slope Pavi			
Mix Design: 4072						
Item: 403SX			HBP Cost/ton: \$ 42.25			
Cost/ton: \$ 42.25			AC Cost/ton: \$ 0.00			
*** INTERIM REPORT ***						

Asphalt Content						

Upper Test Limit:		5.80	V Factor:		0.20	
Lower Test Limit:		5.20	W Factor:		0.25	
MaxSpG @ Optimum %AC:		2.462				

Test No.	Test Date	Test Quant	Total Quant	%AC	MaxSpG	ML
1	04/16/03	1000	1000	5.33	2.465	
2	04/16/03	1000	2000	5.28	2.463	
3	04/16/03	1000	3000	5.48	2.457	100
4	04/16/03	1000	4000	5.27	2.468	98
5	04/16/03	1000	5000	5.46	2.454	99
6	04/16/03	1000	6000	5.51	2.448	100
7	04/16/03	700	6700	5.27	2.457	99
Asphalt Content Process Summary						
Process 1, Test 1-7, 6700 tons				QL=96.079	PF=1.03500	I/DP=\$2,476.91
Mean: 5.371						
Std Dev: 0.108						

Preview of a Report

Close the Reports by clicking on the "Close" button at the top of the screen or click on the close icon in the upper right of the screen.

Printing a Report

Click on the Reports icon.
 Select the desired Element and report Detail.
 Click on the "Show Quantity Summary" or "Final Report" if desired.
 Click on the "Create" button to generate the report.
 Click on the "Print" button while in the preview screen to print the report.

Generating A Final Report

At the end of a project, the sum of all process quantities in each of the testing element must be equal to meet the requirements of the Specification 105 & 106. In order to generate a Final Report all of the quantity summary checks must pass, see *Quantity Summary Review* section previous in this guide. Warning messages will be displayed whenever the quantity checks do not pass. A Final Report can not be generated if the quantity checks do not pass.

How To:

Click on the Reports icon.
Select Current Project (all elements).
Select "Final Report".

Asphalt03 - Report Options for Project Code 13057

Report Options

Element

- Asphalt Content
- Mat Density
- Gradation
- Joint Density
- Current Mix Design (all elements except joint density)
- Current Project (all elements)

Detail

- Project Summary
- Process Summary
- Test Data
- Detailed Test Data

Other

- Show quantity summary before report
- Final report

Create

Close

Generating a Final Report

Click on the "Create" button to generate the report.
If all the quantity check pass a Final Report will be generated.
Note that the report header is titled "Final Report".

```
Department of Transportation      Project No:  NH 070-122
State of Colorado                Project Code: 13057
Report Date: 04/30/03           Region No: 3
Special: Quality of HBP, 2003-03-06  Location: I-70 East
Program: Asphalt03, v1.0.0.799(780808680)  Supplier: Western Slope Pavi

Mix Design: 4072
Item: 403SX                      HBP Cost/ton: $ 42.25
Cost/ton: $ 42.25                AC Cost/ton: $ 0.00

*** FINAL REPORT ***
-----
Asphalt Content
-----
```

Final Report

Click on the "Print" button while in the preview screen to print the report.

Note: Please see the section *Transferring Final Data to the Pavement Management & Design Program* that appears next in this guide for details on this subject.

Transferring Final Data to the Pavement Management & Design Program

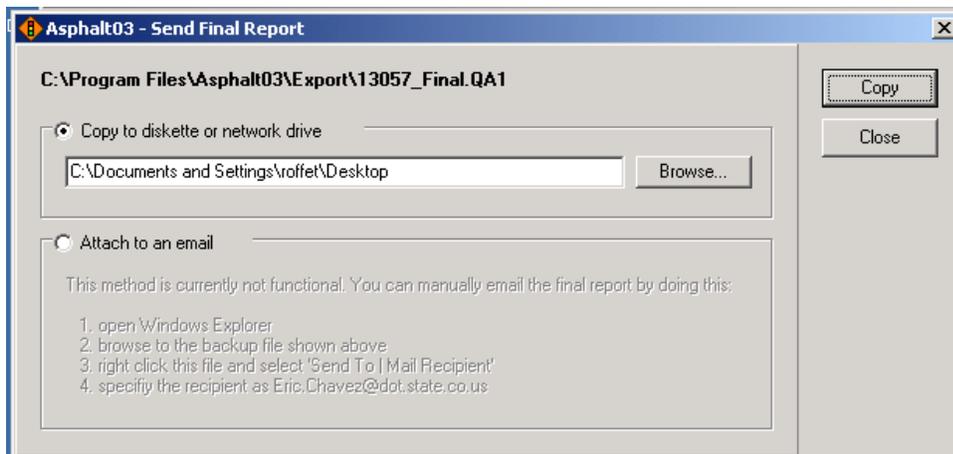
The Pavement Management & Design Program (PM&DP) of the Materials & Geotechnical Branch is to receive an electronic copy of the data for all Finaled projects. This data will be compiled into one data base and used for review purposes. Please send the PM&DP an electronic copy of the project's data after it has completed its review in the region. The PM&DP will not be reviewing individual projects but merely gathering the data for all CDOT projects.

How To:

After a Final Report has been generated the following message will be displayed reminding you to transfer the project's data to the PM&DP.



Click "No" if the project has not been Finaled by the region and to exit this screen.
Click "Yes" if the project has completed its review and to create a data file.
The following message will then be displayed.
Click "Browse" and select a location to save the file to.
Click on the "Copy" button to create the data file.
Click "OK" after the file has been copied.
Click "Close" to exit the "Send Final Report" screen when done.



A data file will be created and copied to the location selected above.
E-Mail the file to Eric Chavez at the following: Eric.Chavez@dot.state.co.us
Or, copied the file to diskette and mailed to CDOT's PM&DP c/o Eric Chavez.

Note: The "Attach to an email" option on the Send Final Report screen is currently not working.

TRACKING THE TARGET SPECIFIC GRAVITY FOR COMPACTION COMPLIANCE WITH COLOLRADO PROCEDURE 56 (CP-56)

During the production of Hot Bituminous Pavement, changes may occur in the maximum specific gravity of the mix. This change may be detected, and the target specific gravity corrected, by measuring the maximum specific gravity of the project-produced material. Asphalt03 can track the Maximum Specific Gravities, generate a graph of the Maximum Specific Gravities, and is capable of calculating a new target maximum specific gravity and the new tolerance bands when needed.

Asphalt03 automatically calculates the tolerance bands for the Maximum Specific Gravities tests when a new Percent Asphalt specification is entered into the program. Asphalt03 uses the equations contained in CP-56 to calculate these points. See Colorado Procedure 56 for details.

Asphalt Content				
Optimum %AC	5.60	Upper Limit	5.90	
Tolerance	0.30	Lower Limit	5.30	

Maximum Specific Gravity	
MaxSpG @ Opt %AC	2.444
New MaxSpG...	

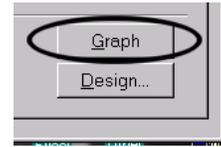
Rice points				
%AC	5.00	5.40	5.80	6.20
MaxSpG	2.466	2.451	2.437	2.423

IMPORTANT
This area is for information only. You do not need to click Calculate because Rice points will be calculated after you click OK.

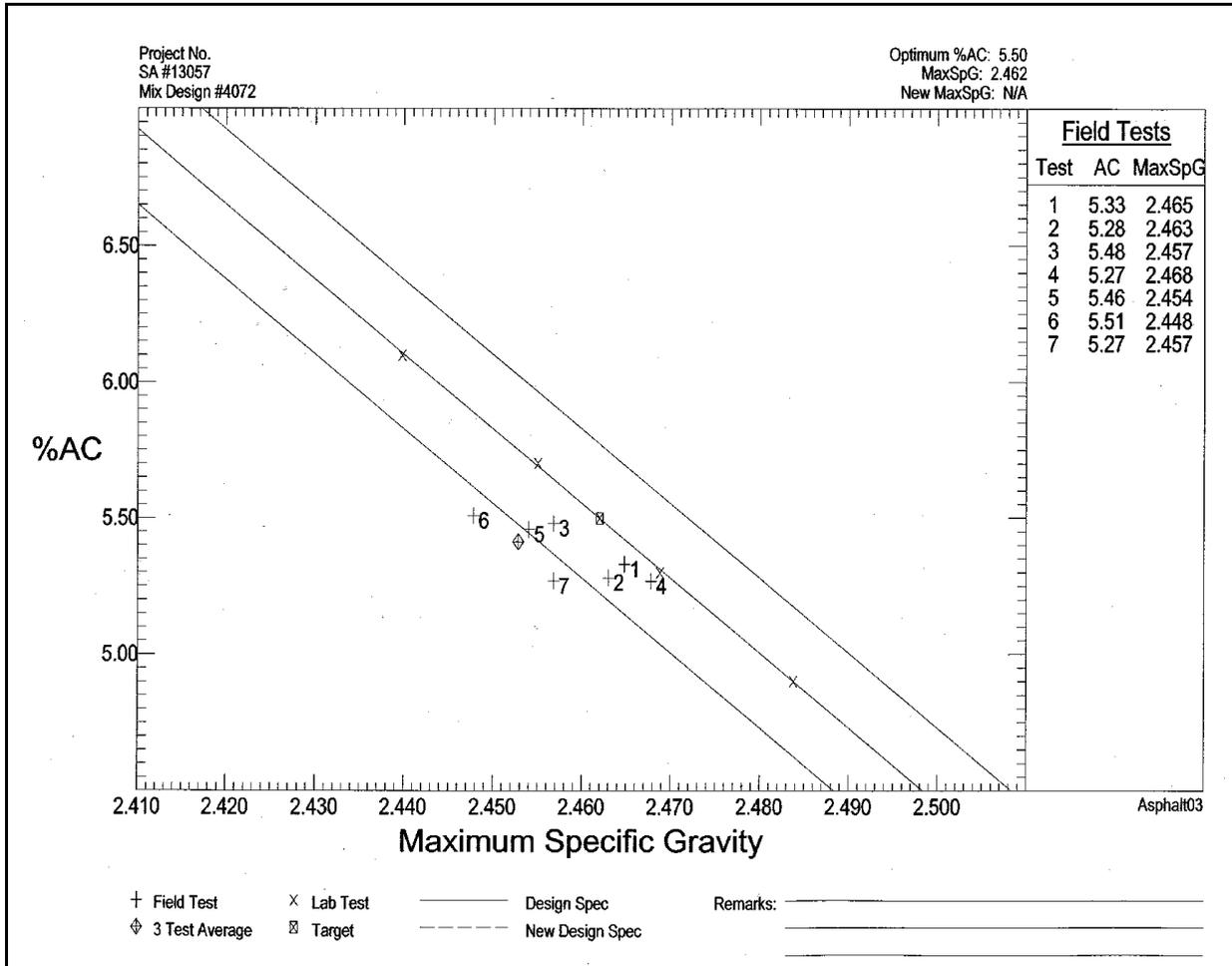
Mix Design Showing the Calculated Rice Points

Viewing The Maximum Specific Gravity Graph

Select the "% AC" folder tab
 Click on the "Graph" button on the bottom right of the screen.
 Check to see if the MaxSpGs are within the test bands.



A new maximum specific gravity must be calculated whenever the tests are not in compliance with Colorado Procedure 56.



Maximum Specific Gravity Graph

Close the graph by clicking on the "close button".

Calculating A New Maximum Specific Gravity

Asphalt03 can calculate a new Maximum Specific Gravity based on entered tests.

How To:

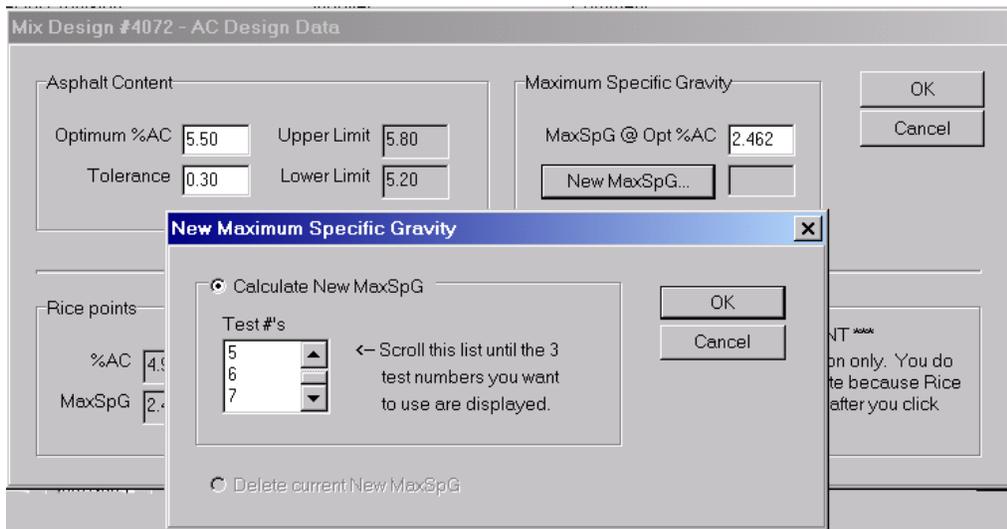
Select the "% AC" folder tab.

Click on the "Design" button, in the lower right of the screen.

Click on the "New MaxSpG..." button.

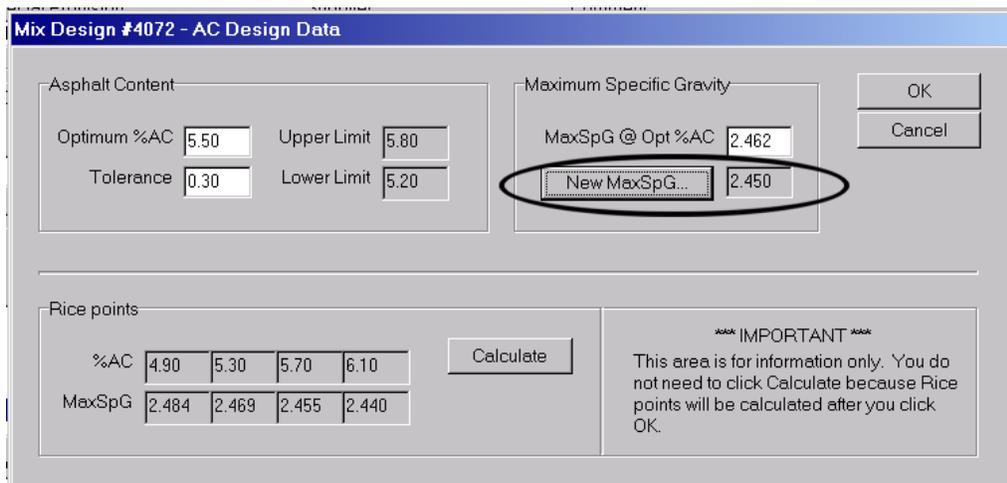
Scroll through the list of tests until the three test #s you want to use in the calculation are displayed.

Click on the "OK" button.



Select Three Tests to Calculate a New Maximum Specific Gravity

The new MaxSpG, based on the field-produced material, will be calculated and displayed.



New Maximum Specific Gravity is Calculated

FILE MAINTANENCE

CREATING A BACKUP DATA FILE

The following details how to create a data file that contains all of the program's data. This file can be copied to a diskette, e-mailed, and/or transferred to another computer using Asphalt03 and restored.

How to:

Click on "File" on the menu bar.

Click on "Backup Data"

The "Confirm" screen will be displayed.

Note the file name that the program will give the file.

Click "OK" to create the file.

The file will be placed in the "Export" directory for the program.

Default directory is: C:\Program File\Asphalt03\Export.

Note - The project's data will remain in the program. To delete the data see "Deleting a Project".

USING RESTORE DATA

The following details how to restore a data file back into the Asphalt03 program. The restored data can then be reviewed or used as needed.

IMPORTANT!!! – Before using the Restore Data option run the Backup Data option to save any information that is currently in the program. The Restore Data operation Overwrites ALL THE DATA that is currently in the program's database. The information that is currently in the program WILL BE LOST if it is not saved first.

Note: A data file must have been created using the Backup Data option in Asphalt03 in order to be restored.

How to:

Click on "File" in the menu bar.

Click on "Restore Data".

Navigate to the directory that contains the data file to be restored.

Highlight the data file to be Restored.

Click on the "Open" button.

Click "Yes" on the "Confirm Restore" screen.

Click on "OK" to verify the restore.

The restored data can now be used or reviewed as needed.

DELETEING A PROJECT

Click on the drop down arrow in the "Project Code" box and select the project you would like to delete.

Click on the "Delete" button to the right of the "Projects" boxes.

Click on "OK".

Warning! This will also delete any mix designs associated with this project along with deleting all test values and sites.

DELETEING A MIX DESIGN

Click on the drop down arrow in the "Project Code" box and select the project that is using the mix design you would like to delete.

Click on the drop down arrow in the "Mix Design #" box and select the mix design you would like to delete.

Click on the "Delete" button located within the "Mix Designs" box.

Warning! All testing information associated with Mix Design will also be deleted.

Click "OK" to confirm deletion.

ASPHALT03 SUB-PROGRAMS

PF Asphalt

Calculates a Pay Factor and Quality Level for a set of tests based on the Standard Special Provisions, Revisions to Sections 105 & 106, dated 12/20/02 or 3/6/03.

The screenshot shows the 'PF Asphalt' software window. The 'Input' section contains a list of tests (7) with values: 92.200, 92.500, 91.800, 92.600, 93.000, 92.400, and 92.100 (highlighted). To the right of the list are buttons for 'Add', 'Edit', 'Delete', and 'Clear'. Further right are input fields for 'Upper Limit' (96.000), 'Lower Limit' (92.000), and a 'Special' dropdown menu set to 'Quality of HBP, 2003-03-06'. The 'Output' section displays calculated values: PF (1.00659), Mean (92.371), QL (82.859), Std Dev (0.386067), Q Upper (9.398816), and Q Lower (0.962084). On the right side of the output section are buttons for 'Calculate', 'Print', 'About...', and 'Exit'.

Quality Level

Calculates a Quality Level for a set of values based on an Upper and Lower limits. This is a generic Quality Level calculator which can be used for any data set.

The screenshot shows a software window titled "Quality Level" with a menu bar containing "File", "Edit", and "Help". The interface is divided into three main sections:

- Test Values:** A list box labeled "Tests (5)" contains the values 7.25, 7.29, 7.57, 7.75, and 7.29. The value 7.29 is selected. To the right of the list are buttons for "Add", "Edit", "Delete", and "Clear".
- Limits:** Two input fields for "Upper" (7.80) and "Lower" (7.20). Below these are two checkboxes: "No upper limit" (unchecked) and "Limits are percents" (checked).
- Calculated Values:** Five output fields: "QL" (84.093), "Mean" (7.430), "Std Dev" (0.22000), "Q Upper" (1.68182), and "Q Lower" (1.04545).

At the bottom of the window are two buttons: "Calculate" (with a green checkmark icon) and "Exit" (with a red X icon).

Convert Station

Used to convert a Control Station to a Reference Point, or vice versa, based on a known Control Station and Reference Point.

The screenshot shows a software window titled "Convert Station" with a menu bar containing "File" and "Help". The interface includes the following elements:

- Two input fields: "Control Station" (0) and "Control RP" (278.000).
- Two checkboxes: "Metric Stationing" (unchecked) and "Reverse Control (stations decrease as reference points increase)" (unchecked).
- A horizontal line separating the input section from the output section.
- Two output fields: "Station" (250) and "RP" (278.047), with a double arrow button ">>" between them.

Price Reduction

Starts the price reduction program "Price Reduction USA 3_03" used for calculating price reductions according to the Standard Special Provision, revision to sections 105.03.

Joint Density Calculator

Is an Excel program that does calculations that are used in the Joint Density testing element. Converts the linear feet testing frequency into a tons quantity. Also can be used to calculate the Unit Price for the joint density testing element. Calculations are based on the Standard Special Provision, Revision to Sections 401, Plant Mix Pavements – General. Please see this specification for more details.

Quantity per Test:

Start in lane #1 and enter as many lanes as needed
 Use the calculated quantity for the joint being tested.
 Depending on the paving requirements, calculated quantities may require slight adjustments in the QC/QA program.
 Uses 110 lb/SY/in

Lift Thickness inches

Passes	1	2	3	4	5
Width - feet	12	12	12	12	12
Quantity included	1	0.5	0.5	0.5	0.5
5,000 lin ft	Joint	Joint	Joint	Joint	
Tons per Test	1100.0	733.3	733.3	1100.0	tons

Fractional Quantity
 lin ft

	660.0	440.0	440.0	660.0	tons
--	--------------	--------------	--------------	--------------	-------------

Note: See Revision to Sections 401 for details.

Random Number

Generic random number generator that can be used for any test element. Reports can be printed.

Random Sampling Schedule	
Project:	IM 2706-030
Location:	270 Extension Phase II
Project Code:	93222
Item:	403 - Hot Bituminous Pavement
Grading:	S
Plan Quantity:	5,870
Element:	Mat Density
	Frequency, 1: 500
	Start Value: 0
Mat Density	
Test No.	Test No.
1	36
2	37
3	38
4	39
5	40
6	41
7	42
8	43
9	44
10	45
11	46
12	47
13	48
14	49
15	50
16	51
17	52

CALCULATIONS

Quality Levels are calculated according to CP-71.

Pay Factor and Incentive/Disincentive Payments are calculated according to section 105.03 of the Standard Special, Revision of Sections 105 and 106 for the project.

CONTACT

If you have problems or concerns with this program contact Eric Chavez at (303) 757-9308, Email: Eric.Chavez@dot.state.co.us